

Paul Scheck Appointed to the Board of Directors of Grace Medical Home

12.4.19

Shutts & Bowen LLP Orlando partner [Paul Scheck](#) has been appointed to the Board of Directors of [Grace Medical Home](#), a non-profit organization offering the highest level of health care to those in the community who need it most.

Paul, who also serves as a Board Advisor to the Orlando Regional Chamber of Commerce and on the Executive Council for the Trial Lawyers Section of The Florida Bar, begins his three-year term on January 1, 2020. As a member of the board, Paul will assist Grace Medical Home in its mission to address the growing healthcare crisis by closing the gap between those who enjoy quality medical care and those who do not. According to the organization, the current rate of Central Floridians who lack health insurance is one in four.

Grace Medical Home is a 501(c)(3) which seeks to fill a void in the local healthcare system by providing continuous, comprehensive primary care to the under served of Central Florida. [Click here](#) to learn more about Grace Medical Home and their mission.

About Paul J. Scheck

[Paul Scheck](#) is a partner in the Orlando office of Shutts & Bowen LLP, where he is a member of the Labor and Employment Practice Group. A Martindale Hubbell AV® rated attorney, Paul has been named one of the *Best Lawyers in America*® in Labor and Employment Law. He has worked with employers and human resources professionals for 25 years, and has assisted them through many labor and employment challenges, from corporate policies to wage and hour matters, non-compete claims to discrimination and harassment cases, ADA Title II accessibility claims to unfair labor practice charges. He also represents clients in litigation, both in state and Federal courts, as well as before administrative agencies including the EEOC, FCHR and NLRB. Paul often advises clients on personnel consultation, labor union avoidance and supervisory training, as well as corporate policy issues.

Professionals

Paul J. Scheck